

Software Engineering Education for a Global E-Service Economy: State of the Art, Trends and Developments (Progress in IS)

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Software Engineering Education for a Global E-Service Economy: State of the Art, Trends and **Developments (Progress in IS)**

This book presents and discusses the state of the art and future trends in software engineering education. It introduces new and innovative methods, models and frameworks to focus the training towards the needs and requirements of the industry. Topics included in this book are: education models for software engineering, development of the software engineering discipline, innovation and evaluation of software engineering education, curriculum for software engineering education, requirements and cultivation of outstanding software engineers for the future and cooperation models for industries and software engineering education.



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